

Static\_code\_checker

SPRINT 4 RETROSPECTIVE DOCUMENT



April 16, 2020

DeSales university

[Company address]

**Team Static\_Code\_Checker Sprint 3 Retrospective Document**

In this retrospection, you will be focusing on the individual introspection.

# What went well?

* A lot was learned and researched
* UI changes went smoothly and quickly
* Most “bumps” in the road were eventually overcome

# What did not go well?

* A lot of unforeseen problems with linking javascript to python

# How should you improve?

* Try and expand knowledge

1. Something that could help myself improve in this sprint would be expanding my knowledge outside of working on the project. Things may have gone smoother if I was able to offer some more insight on different ways to post data.

* Be more vocal with team mates

1. I think when problems arise strength comes in numbers. I can try to offer more support than I did this past sprint to those team members who are stuck and may need some help.

# Time estimation

|  |  |  |
| --- | --- | --- |
| Task | Time estimated for the task | Time actually spent |
| UI Tweak | 2hr | 2hr |
| JS to Python Link | 10hr | 11.5hr |
|  |  |  |
|  |  |  |

Note: Use the planning documents and your work log to fill this table.

# Personal goals

I have tried to provide better communication with my team members which is something that lacked in sprint 2. Also, for sprint 3, I was the team leader so I made sure to take leadership and responsibility of situations. Made sure to check in with members at random points throughout the sprint to make sure that they were not having any issues. I also believe to, for the most part, fixed my time calculation inaccuracy. The inaccurate estimation from last sprint stemmed from unforeseen issues rather than a misunderstanding of the workload at hand.